

The Game Round

©Moorlander Archery

Of the many competitions or 'rounds' the Game Round, also known as the Animal or Big Game Round, is currently one of the most popular.

Faces and zones

The target faces are pictures of animals having an inner 'kill' zone and an outer 'wound' zone.

Pegs

Each target has three pegs, one arrow being shot from each, *but only until a score is made*. The archer's forward foot touches the peg.

Scoring

The arrow from the first peg can score 20 (kill) or 16 (wound).

The arrow from the second peg can score 14 (kill) or 10 (wound).

The arrow from the third peg can score 8 (kill) or 4 (wound).

On the score card write which arrow has scored and the score, eg. 2 for 10 for a second arrow wound.

Juniors

Ages 12–15 inclusive. In this round shoot the first arrow from peg 2, the second and third arrows from peg 3. Longer range targets will have an additional junior peg suitable for lighter weight bows.

Under 12

For all rounds a special U -12 peg is provided.

